

# Yr1 : Mathematical Development



## Year One : Brian Bear's Picnic!

This week, we will be revising and recognising 2D shapes and discussing their properties. We will be reading data from a graph. We will be counting in 2s up to 50 but even further, if we can. We will also be looking at patterns in a 100 square (1 -100) to help us solve missing numbers, eg. Counting in 10s by going down the columns.

I can..... count in 2s to 50, or beyond

I can..... recognise 2D shapes and discuss their properties

I can..... interpret data from a graph or chart

I can..... use my knowledge of number to solve problems

We will do introductions in class and activities will be sent home in the 'pack'



## Write the Missing Numbers



Name \_\_\_\_\_

Date \_\_\_\_\_

Write in the missing numbers up to 100.

<b>1</b>	<b>2</b>	<b>3</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	<b>9</b>	<b>10</b>
<b>11</b>	<b>12</b>	<b>14</b>	<b>16</b>	<b>17</b>	<b>20</b>	<b>28</b>	<b>30</b>	<b>39</b>
<b>31</b>	<b>32</b>	<b>35</b>	<b>36</b>	<b>37</b>	<b>40</b>	<b>49</b>	<b>50</b>	<b>58</b>
<b>51</b>	<b>52</b>	<b>54</b>	<b>55</b>	<b>57</b>	<b>59</b>	<b>60</b>	<b>69</b>	<b>72</b>
<b>61</b>	<b>62</b>	<b>65</b>	<b>66</b>	<b>74</b>	<b>76</b>	<b>77</b>	<b>78</b>	<b>79</b>
<b>82</b>	<b>84</b>	<b>85</b>	<b>86</b>	<b>92</b>	<b>93</b>	<b>94</b>	<b>95</b>	<b>96</b>
<b>98</b>	<b>99</b>	<b>100</b>						

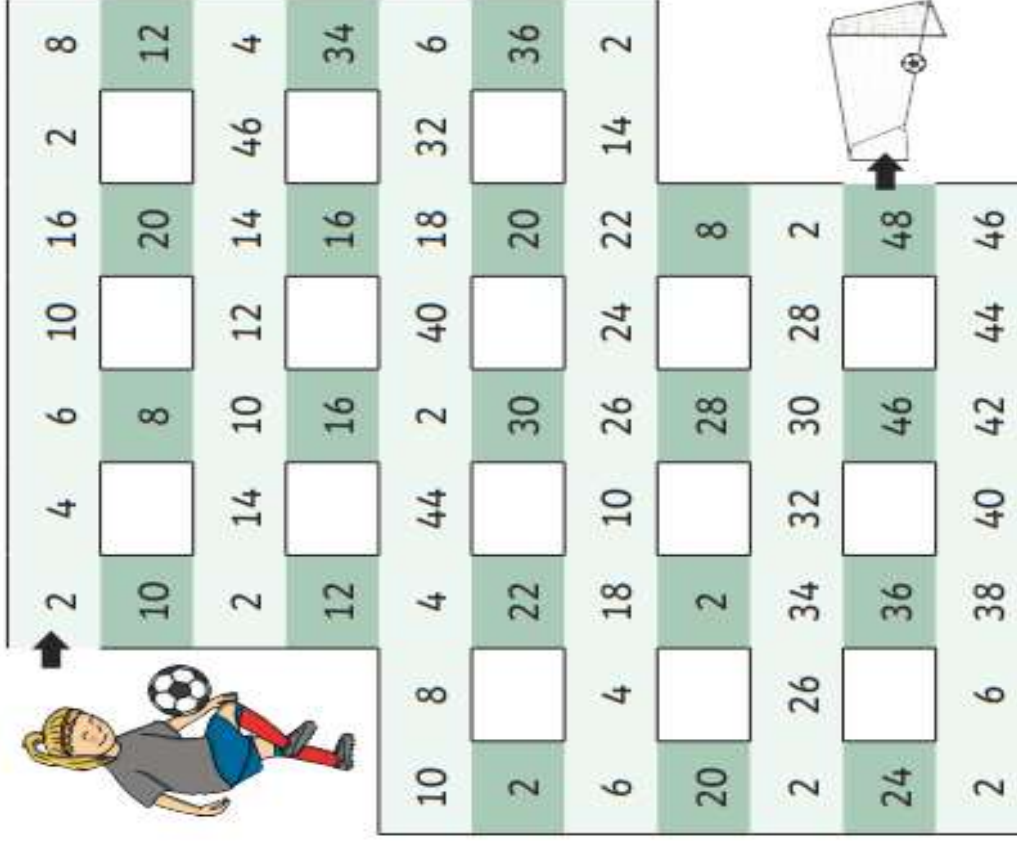
<https://www.bbc.co.uk/bitesize/articles/z693rj6>

I can count in 2s to 50.

Learn how to count in twos from 0 to 50. This lesson includes one video, three activities. <https://www.bbc.co.uk/bitesize/articles/z693rj6>

## Football-Themed Counting in 2s Maze

Help the footballer to score a goal by finding the path through the maze, counting on in 2s from 0.












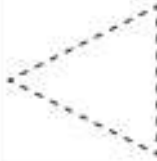
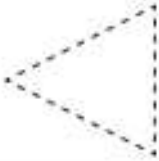







2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48

**Challenge:** Try counting back in 2s from 50. Describe any patterns you find.



# Roll a Shape

Roll the dice and draw the shape in that column.

						<b>diamond</b>
						<b>oval</b>
						<b>rectangle</b>
						<b>triangle</b>
						<b>square</b>
						<b>circle</b>

I can recognise 2D shapes.

# Roll a Shape Dice Net

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